



William Lim

3D Animator

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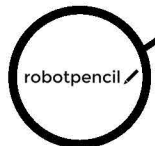
Experience



Animator

- Animated Characters for EA Fifa
- Matchmove Camera

(May 2016 - May 2016)



Producer

- Set-up Class for Students
- Upload Student Critique videos to Youtube
- Set-up meetings with clients

(Jan 2015 - Jan 2016)



Co-Founder

- Founding Member of the LLC

3D Animator

- Animating Animation packs for sale on PS Home

(July 2013 - Present)



3D Animator and Vector Artist

- Animated In-Game Puppies
- Animated NPC Sprites and Effect Sprites
- Implemented Animations into Unity using Playmaker
- Vectored Puppy and Puppy Costume Textures

(March 2014 - Nov 2014)

Project Manager

- Assigned Project assignments to team members
- App upload set-up for both Apple and Google Play
- Set-up In-game purchases for Google Play



3D Artist

- Animated Animation packs for sale on PS Home
- Down rezzing models

(March 2012 - July 2013)



Facial Animator

- Cleaned up and polish facial animation keys for in-game cinematics
- Animated using Faceware

(December 2011 - January 2012)

Skills



Shipped Projects

